

**MAHARASHTRA STATE BOARD OF VOCATIONAL EDUCATION EXAMINATION,
MUMBAI -51**

1	Name of Syllabus	C. C. IN PRINT PUBLISHING (101155)																																															
2	Max.Nos of Student	25 Students																																															
3	Duration	6 Month																																															
4	Type	Part Time																																															
5	Nos Of Days / Week	6 Days																																															
6	Nos Of Hours /Days	4 Hrs																																															
7	Space Required	Practical Lab = 300 Sq feet Class Room = 200 Sq feet TOTAL = 500 Sq feet																																															
8	Entry Qualification	S.S.C. PASS																																															
9	Objective Of Syllabus/ introduction	1) To be able to Design for Interactive learning systems for online and electronic media like CD's 2) To create rich Visual print layouts.																																															
10	Employment Opportunity	Graphic Designer, Desk Top Publishing Operator Visualizer, Content Designer, Layout Designer, Interface Designer.																																															
11	Teacher's Qualification	Diploma / Certificate course in concern field																																															
12	Training System	<div>Training System Per Week</div> <table><tr><td>Theory</td><td>Practical</td><td>Total</td></tr><tr><td>6 Hours</td><td>18 Hours</td><td>24 Hours</td></tr></table>						Theory	Practical	Total	6 Hours	18 Hours	24 Hours																																				
Theory	Practical	Total																																															
6 Hours	18 Hours	24 Hours																																															
13	Exam. System	<table><tr><td>Sr. No.</td><td>Paper Code</td><td>Name of Subject</td><td>TH/PR</td><td>Hours</td><td>Max. Marks</td><td>Min. Marks</td></tr><tr><td>1</td><td>10115511</td><td>Computer Fundamental XP</td><td>TH-I</td><td>3 hrs</td><td>100</td><td>35</td></tr><tr><td>2</td><td>10115512</td><td>PM, Corel, Photoshop</td><td>TH-II</td><td>3 hrs</td><td>100</td><td>35</td></tr><tr><td>3</td><td>10115521</td><td>Computer Fundamental XP</td><td>PR-I</td><td>3 hrs</td><td>100</td><td>50</td></tr><tr><td>4</td><td>10115522</td><td>PM, Corel, Photoshop</td><td>PR-II</td><td>3 hrs</td><td>100</td><td>50</td></tr><tr><td></td><td></td><td>Total</td><td></td><td></td><td>400</td><td>170</td></tr></table>						Sr. No.	Paper Code	Name of Subject	TH/PR	Hours	Max. Marks	Min. Marks	1	10115511	Computer Fundamental XP	TH-I	3 hrs	100	35	2	10115512	PM, Corel, Photoshop	TH-II	3 hrs	100	35	3	10115521	Computer Fundamental XP	PR-I	3 hrs	100	50	4	10115522	PM, Corel, Photoshop	PR-II	3 hrs	100	50			Total			400	170
Sr. No.	Paper Code	Name of Subject	TH/PR	Hours	Max. Marks	Min. Marks																																											
1	10115511	Computer Fundamental XP	TH-I	3 hrs	100	35																																											
2	10115512	PM, Corel, Photoshop	TH-II	3 hrs	100	35																																											
3	10115521	Computer Fundamental XP	PR-I	3 hrs	100	50																																											
4	10115522	PM, Corel, Photoshop	PR-II	3 hrs	100	50																																											
		Total			400	170																																											

Theory & Practical - I - Computer Fundamental XP

Sr.No.	Contents	Training on	Learning Outcomes
1.	Computer Fundamentals	Windows XP	Understanding and using the Computer and Operating System.
2.	Word Processing	MS Word	Using simple word processing and text formatting.
3.	Print Design Basics	Concepts	Understanding the Print Industry Printing technology and uses.
4.	Design Principles & Color Harmony	Concepts	Understanding Design Principles and Color Theory
5.	Typography	Concepts	Understanding the use of various fonts and typo issues with Web design
6.	Layout Design	Concepts	Understanding Designing Standards, Print Layout Design and creative visualization for intuitive layouts.
7.	Computer Graphics	Concepts	Understanding how images are formed, image file formats

Theory & Practical - II - PM, Corel, Photoshop

Sr.No.	Contents	Training on	Learning Outcomes
1.	Digital Illustrations	Corel Draw	Creating Illustration for Visual media with good understanding of colors and formats.
2.	Digital Imaging	Adobe Photoshop	Designing for different visual medium and create professional images especially for Print Advertising media.
3.	Print Technology & PDFs	Concepts	
4.	Print Publishing using Pagemaker	Adobe Pagemaker	Designing layouts for print, integrating media elements on print layouts and saving files for print compatibility
5.	Project		

Reference Books :-

Sr. No.	Course Content	Reference Web sites	Reference Books
1	Computer Fundamentals	www.microsoft.com	
2	Word Processing	www.microsoft.com	Mastering MSWord
3	Digital Illustrations	www.corel.com	Inside Corel Draw X3
4	Digital Imaging	www.adobe.com	Adobe Photoshop CS3 For Photographers
5	Print Technology & PDFs	www.adobe.com	Adobe Acrobat 8 In The Office
6	Print Publishing using Pagemaker 7.0	www.adobe.com	Adobe PageMaker 7.0 Classroom in a Book

List of Tools, Machinery, Equipments etc. (Course Code – 101155)

Sr. No.	Name Of Item	Quantity (Nos.)
1	Intel core 2 duo or higher processor, 2 GB RAM, Intel Motherboard, 500 GB Hard Disk, 17” Monitor, Keyboard, Mouse, DVD Combo Drive or latest configuration	08+01 (1 Computer for Teacher)
2	Server	01
3	24 port unmanaged switch	02
4	LAPTOP	01
5	LCD Projector	01
6	Dot matrix printer	01
7	Inkjet printer	01
8	Laser printer	01
9	Scanner	01
10	UPS 5 KVA	01
11	Corel Draw latest version	01
12	Adobe Photoshop latest version	01
13	Adobe Pagemaker latest version	01
14	MS Office latest version	01
15	Antivirus latest version	As required
16	ISDN/Broad Band Internet Connection	01
17	Speaker	01
18	Computer Table	09
19	Chair	26
